Year 1—Art knowledge organiser

Key vocabulary		
Straight	Wavy	Hard
Soft	Primary Colours	Secondary Colours
Colour mixing	Shade	Tone

Artists

Monet: The Thames at Westminster

Rouseau: Tiger in a tropical storm

Klee: Castle and sun

Art and Design—By the end of Year 1 I will be able to...

Drawing	Painting and colour	Printing	Textiles and mixed media	Sculpture	Digital
Experiment with a variety of media—Pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. - Control the types of marks made with the range of media. - Draw on different surfaces with a range of media. **Lines and Marks** - Name, match and draw lines/marks from observations. - Invent new lines. **Form and Shape** - Observe and draw shapes from observations. - Draw shapes in between objects. - Invent new shapes. **Tone** - Investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes. **Texture** - Investigate textures by describing, naming, rubbing, copying.	**Use a variety of tools and techniques** - Different brush sizes and types. - Mix and match colours to artefacts and objects. - Work on different scales. - Experiment with tools and techniques e.g. layering, mixing media, scrapping through. **Colour** - Identify primary and secondary colours by name. - Mix primary shades and tones. - Mix secondary colours. **Texture** Create textured paint by adding sand, plaster.	- Print with a range of hard and soft materials e.g. corks, pen barrels, sponge. - Make simple marks on rollers and printing palettes. - Make simple prints i.e. Mono-printing and rubbings. - Roll printing ink over found objects to create patterns e.g. plastic mesh, stencils.	- Create images from a variety of materials available e.g. photocopies, material, fabric, crepe paper, magazines etc. - Arrange and glue materials to different backgrounds. - Fold, crumple, tear and overlap papers. - Work on different scales. - Use a variety of techniques e.g. weaving, fabric crayons and sewing. - Thread a needle, cut, glue and trim material - Cut and shape fabric using scissors/snips.	- Manipulate malleable materials in a variety of ways including rolling and kneading. - Explore sculpture with a range of malleable media. - Manipulate malleable materials for a purpose, e.g. pot, tile. - Understand the safety and basic care of materials and tools. - Experiment with constructing and joining recycled, natural and manmade materials. - Use simple 2-D shapes to create a 3-D form. **Texture** - Change the surface of a malleable material e.g. build a textured tile.	- Take digital images and videos of art creations including explanations - Choose photos from a selection to include in sketchbooks - Animate digital stories (Purple Mash)